



LEWIS & CLARK

Explorer Award Requirements

Youth – First Year

NAME _____ TROOP _____

To earn this award, each person must complete one item from each of the program areas in camp and have a total of twelve items finished for the award.

Aquatics

1. Mile Swim
2. Aquatics Merit Badge
3. Three hours as a Lifeguard
4. Special Events
5. _____

Initialed by Staff member or Scoutmaster

Shooting Sports

1. Score a 25 on the rifle range
2. Score 60 points for 14 arrows
3. Shoot Black Powder
4. Special Event
5. _____

Scoutcraft or First Class Trail

1. Earn a Scoutcraft Merit Badge
2. Give Tote'n Chip Instruction
3. Help instruct in the area
4. Take the five-mile hike
5. _____

Handicraft

1. Make one handicraft item
2. Collect a bag of litter
3. Special Event
4. _____

Nature-Conservation Area

1. Nature Trail
2. Earn a Nature Area Merit Badge
3. Conservation Project
4. Identify 10 plants, 10 trees and 10 shrubs
5. Take a fossil hike
6. _____

Personal Growth

1. Attend Chapel
2. Give grace at a meal
3. _____

Patrol Spirit

1. Patrol project (organized by PL)
2. Make & Carry Patrol flag
3. Serve as Waiter in D.H. or Cook in campsite
4. Special Event for patrol
5. _____



LEWIS & CLARK

Explorer Award Requirements

Youth – Second Year

NAME _____ **TROOP** _____

To earn this award, each person must complete one item from each of the program areas in camp and have a total of twelve items finished for the award. A Scout must have also earned the Explorer Award in a previous camping year.

Earned Explorer Award in _____ (year) _____ Unit Leader

Aquatics

1. Mile Swim
2. Aquatics Merit Badge
3. Three hours as a Lifeguard
4. Help instruct for two hours
5. _____

Initialed by Staff member or Scoutmaster

Shooting Sports

1. Score a 25 on the rifle range
2. Score 30 points or more for 5 arrows
3. Shoot Black Powder
4. Special Event
5. _____

Scoutcraft or First Class Trail

1. Earn a Scoutcraft Merit Badge
2. Give Tote'n Chip Instruction
3. Help instruct in the area
4. Know 15 knots and how to use them
5. _____

Handicraft

1. Earn a Handicraft Merit Badge
2. Collect a bag of litter
3. Make a display item for handicraft
4. _____

Nature-Conservation Area

1. Make a display for this area
2. Earn a Nature Area Merit Badge
3. Conservation Project
4. _____

Personal Growth

1. Attend Chapel
2. Give grace at a meal
3. Aid the Chaplain in the service
4. Give a prayer at Chapel (write if necessary)

Patrol Spirit

1. Go as a patrol to any event or activity
2. Make & Carry Patrol flag
3. Go on a Patrol Hike with permission of your SM
4. Plan and carry out an outpost Patrol campout
5. _____



LEWIS & CLARK
 Explorer Award Requirements
 Youth – Third Year

NAME _____ TROOP _____

To earn this award, each Scout must complete five events from on area in camp and one event from six other areas of camp. In addition, a Scout must have earned the 1st & 2nd year Explorer Awards in previous years. This Scout earned his 1st & 2nd Year awards in _____ Unit Leader _____

Area _____ 1. _____ 2. _____ 3. _____ 4. _____ 5. _____	Initialed by Staff member or Unit Leader _____ _____ _____ _____ _____
Area _____ 1. _____	_____ _____
Area _____ 1. _____	_____ _____
Area _____ 1. _____	_____ _____
Area _____ 1. _____	_____ _____
Area _____ 1. _____	_____ _____



LEWIS & CLARK
 Explorer Award Requirements
 Youth – Fourth Year

NAME _____ TROOP _____

To earn this award, each Scout must spend 12 hours in one are of camp, completing the following requirements. In addition, a Scout must have earned the 1st, 2nd & 3rd year Explorer Awards in previous years. This Scout earned his 1st, 2nd & 3rd Year awards in _____ Unit Leader _____

1. Merit Badge Instruction 2. Help with Special Events 3. Help with Skill or Advancement Instruction 4. Assist the Area Director	Initialed by Staff member _____ _____ _____ _____
-------------------------------------------------------------------------------------------------------------------------------------------	---------------------------------------------------------------

Schedule a 10 minute conference with each of the following for personal growth:

1. Camp Chaplain/Commissioner 2. Camp Director 3. Program Director	_____ _____ _____
--------------------------------------------------------------------------	-------------------------



LEWIS & CLARK
Explorer Award Requirements
Youth – Fifth Year

NAME _____ TROOP _____

A Scout must have earned the 1st through 4th year Explorer Awards in previous camping years. This Scout earned his Explorer awards in the following years _____ Unit Leader _____

To earn this award a Scout must spend 12 hours in one area helping with the following:

Initialed by Staff member

1. Spend the day with a staff member, helping in the staff member's area _____
2. Carry out a special project that benefits the camp _____
3. Lead a camp activity _____
4. Schedule a 10 minute conference with the following for personal growth:
 1. Camp Chaplain/Commissioner _____
 2. Camp Director _____
 3. Program Director _____



LEWIS & CLARK
Explorer Award Requirements
Youth – Sixth Year

NAME _____ TROOP _____

A Scout must have earned the 1st through 5th year Explorer Awards in previous camping years. This Scout earned his Explorer awards in the following years _____ Unit Leader _____

To earn this award a Scout must spend 12 hours in one area helping with the following:

Initialed by Staff member

1. Serve as a Lewis and Clark Scout Camp Staff member for at least 1 week _____
2. Spend 15 hours working camp (projects, instructing) under the direction of the Program Director _____
3. Know a short history of Scouting _____
4. Know a short history of Camp _____



LEWIS & CLARK

Explorer Award Requirements

Troop Leader

NAME _____ **TROOP** _____

To earn this award, each Scouter must have one from each area and a total of 8 items.

Aquatics

1. Scout Lifeguard or Mile Swim
2. Know and help teach Safe Swim Defense
3. Three hours as a Lifeguard
4. Repair broken equipment
5. Help instruct in the area
6. _____

Initialed by Staff member

Shooting Sports

1. Score a 30 on the rifle range
2. Score 30 points on the Archery range
3. Shoot Black Powder
4. Help the Staff member
5. _____

Scoutcraft or First Class Trail

1. Make a project in the area
2. Give Tote'n Chip Instruction
3. Help instruct in the area
4. Know 15 knots and how to use them
5. Take the five-mile hike with the Scouts
6. _____

Handicraft

1. Make projects for camp use
2. Help the staff member instruct
3. Collect a bag of litter
4. _____

Nature-Conservation Area

1. Help clean in this area
2. Help staff member instruct
3. Conservation Project
4. Guide your troop on the Nature Trail
5. _____

Personal Growth

1. Attend Chapel
2. Aid the Chaplain in the service
3. Give a Scoutmasters' minute to your Troop

Patrol Spirit-Signed by Camp Director

1. Carry out a Troop project to improve the camp with the approval of the Camp Director
2. Do a personal good turn for the camp
3. Use the patrol method during your week at camp
